



NAMES Simon's Convention Sheet

### GENERAL APPROACH

2 over 1

Two Over One: Game Forcing ☐ Game Forcing Except When Suit Rebid ☐

VERY LIGHT: Openings ☐ 3rd Hand ☐ Overcalls ☐ Preempts ☐

FORCING OPENING: 1♣ ☐ 2♣ ☐ Natural 2 Bids ☐ Other ☐

### NOTRUMP OPENING BIDS

1NT 14+ to 17  
5-card Major common ☐  
System on over X, 2♣  
2♣ Stayman ☐ Puppet ☐  
2♦ Transfer to ♥ ☐ 4♦, 4♥ Transfer ☐  
Forcing Stayman ☐ Smolen ☐  
2♥ Transfer to ♠ ☐ Lebensohl ☐ (fast denies)  
2♠ transfer to ♣ ☐ Neg. Double ☐  
2NT transfer to ♦ ☐ Other: ☐

2NT 20 to 21  
Puppet Stayman ☐  
Transfer Responses:  
Jacoby ☐ Texas ☐  
3♠ Weak long minor  
4♣ pass or correct  
3NT to ☐  
gambling ☐

Conventional NT Openings  
2NT 3♣ = muppet

### MAJOR OPENING

Expected Min. Length 4 5  
1st/2nd ☐ ☐  
3rd/4th ☐ ☐

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
After Overcall: Force ☐ Inv. ☐ Weak ☐  
Conv. Raise: 2NT ☐ 3NT ☐ Splitter ☐  
Other: ☐  
1NT: Forcing ☐ Semi-forcing ☐  
2NT: Forcing ☐ Inv. ☐ to ☐  
3NT: to ☐  
Drury ☐: Reverse ☐ 2-Way ☐ Fit ☐  
Other: 3 lower = natural, inv

### MINOR OPENING

Expected Min. Length 4 3 0-2 Conv.  
1♣ ☐ ☐ ☐ ☐  
1♦ ☐ ☐ ☐ ☐

### RESPONSES

Double Raise: Force ☐ Inv. ☐ Weak ☐  
After Overcall: Force ☐ Inv. ☐ Weak ☐  
Forcing Raise: J/S in other minor ☐  
Single raise ☐ Other: ☐  
Frequently bypass 4+ ♦ ☐  
1NT/1♣ 6 to 11  
2NT Forcing ☐ Inv. ☐ 12 to 15  
3NT: 16 to 17  
Other double jump = splitter

### DESCRIBE

### RESPONSES/REBIDS

2♣ to ☐ HCP  
Strong ☐ Other ☐ strong, ART  
2♦ Resp: Neg ☐ Waiting ☐ cheapest minor, 2nd negative  
2♦ 4 to 9 HCP usually 6  
Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐ Ask for outside K+  
2♥ 4 to 9 HCP usually 6  
Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐ 2NT Force ☐ New Suit NF ☐  
2♠ 4 to 9 HCP usually 6  
Natural: Weak ☐ Intermediate ☐ Strong ☐ Conv. ☐ Ask for outside K+  
2NT Force ☐ New Suit NF ☐

OTHER CONV. CALLS: New Minor Forcing ☐ 2-Way NMF ☐ 2♣ forces 2♦

Weak Jump Shifts: In Comp. ☐ Not in Comp. ☐

4th Suit Forcing: 1 Rd. ☐ Game ☐

Lebby over reverse, non-serious 3NT, scrambling 2NT

Unusual 4NT, leaping Michaels, voidwood

Kickback (suit+1 unless first suit bid by either player, then suit+2, etc)

### SPECIAL DOUBLES

After Overcall: Penalty ☐  
Negative ☐ thru 3♥  
Responsive ☐ : thru 3♥ Maximal ☐  
Support: Dbl. ☐ thru 2♥ Redbl ☐  
Card-showing ☐ Min. Offshape T/O ☐

### SIMPLE OVERCALL

1 level 7 to 18 HCP (usually)  
often 4 cards ☐ very light style ☐

### Responses

New Suit: Forcing ☐ NFConst ☐ NF ☐  
Jump Raise: Forcing ☐ Inv. ☐ Weak ☐  
jump cue = mixed raise

### JUMP OVERCALL

Strong ☐ Intermediate ☐ Weak ☐

### OPENING PREEMPTS

Sound Light Very Light  
3/4-bids ☐ ☐ ☐  
Conv./Resp. new suit forcing

### DIRECT CUEBID

OVER: Minor Major  
Natural ☐ ☐  
Strong T/O ☐ ☐  
Michaels ☐ ☐

SLAM CONVENTIONS Gerber ☐ 4NT: Blackwood ☐ RKC ☐ 1430 ☐

vs Interference: DOPI ☐ DEPO ☐ Level: ☐ ROPI ☐

### LEADS (circle card led, if not in bold)

versus Suits	versus Notrump
<b>X X</b> x x (X) X	<b>X X</b> (X) X x
x x (X) x x x (X) X	x x x (X) X (X) X
(A) K x T 9 x	A K J x A Q J x
K Q x K J T x	A J T 9 A T 9 x
Q J x K T 9 x	K Q J x K Q T 9
J T 9 Q T 9 x	Q J T x Q T 9 x
K Q T 9	J T 9 x T 9 x x

### LENGTH LEADS:

4th Best vs SUITS ☐ vs NT ☐  
3rd/5th Best vs SUITS ☐ vs NT ☐  
Attitude vs NT ☐

Primary signal to partner's leads

Attitude ☐ Count ☐ Suit preference ☐

### SPECIAL CARDING

### NOTRUMP OVERCALLS

Direct: 15 to 18 Systems on ☐  
Conv. ☐  
Balancing: 11 to 14  
Jump to 2NT: Minors ☐ 2 Lowest ☐  
Conv. ☐

### DEFENSE VS NOTRUMP

vs: strong weak  
2♣ majors, 2♦ pick majors  
2♦ 6+ card major natural  
2♥ 5♥+ 4m+ natural  
2♠ 5♠+ natural  
Dbl: 4M-5m penalty  
Other ☐

### OVER OPP'S T/O DOUBLE

New Suit Forcing: 1 level ☐ 2 level ☐  
Jump Shift: Forcing ☐ Inv. ☐ Weak ☐  
Redouble implies no fit ☐  
2NT Over Limit+ Limit Weak  
Majors ☐ ☐ ☐  
Minors ☐ ☐ ☐  
Other ☐

### VS Opening Preempts Double Is

Takeout ☐ thru 4♠ Penalty ☐  
Conv. Takeout: ☐  
Lebensohl 2NT Response ☐  
Other: ☐

### DEFENSIVE CARDING

vs SUITS vs NT  
Standard: ☐ ☐  
Except ☐

### Upside-Down:

count ☐ ☐  
attitude ☐ ☐

### FIRST DISCARD

Lavinthal ☐ ☐  
Odd/Even ☐ ☐

### OTHER CARDING

Smith Echo ☐ ☐  
Trump Suit Pref. ☐ ☐  
Foster Echo ☐ ☐

### PLEASE ASK